Chapter 1: Introduction

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Definition: Statistics is the science of data; how to interpret data, analyze data, and design studies to collect data.

- Statisics is used in all disciplines; not just in engineering.
- "Statistics get to play in everyone else's back yard." (John Tukey)

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John Tukey:

https://en.wikipedia.org/wiki/John_Tukey

- 1. In a reliability (time to failure) study, engineers are interested in describing the time until failure for a electronic device.
- 2. In an agricultural experiment, researchers want to know which of four fertilizers produces the highest corn yield.
- 3. In a clinical trial, physicians want to determine which of two drugs is more effective for treating HIV in the early stages of the disease.
- 4. In a social network analysis, researchers want to know the group patterns among all the users.

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- Statisticians use their skills in mathematics and computing to formulate statistical models and analyze data for a specific problem at hand.
- Models are then used to estimate important quantities of interest, to test the validity of proposed conjectures, and to predict future behavior.
- Being able to identify and model sources of variability is an important part of statistics.

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Suppose that I am trying to predict

Y = MATH 141 final score

for incoming freshmen enrolled in MATH 141. I randomly sample 50 freshmen students and for each of them, I will record the following variables:

 $x_1 = SAT MATH score$

and

 $x_2 = high school GPA$

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A deterministic model would take the form

$$Y=f(x_1,x_2),$$

where f() is a function of x_1 and x_2 . (f() could be linear or in other shape.) This model suggests that for a student with values x_1 and x_2 , we would compute Y exactly if the function f was known. For example,

$$Y = \beta_0 + \beta_1 x_1 + \beta_2 x_2$$

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Clearly, this is not realistic.

A statistical model for Y might look like something like this:

$$Y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \epsilon$$

where ϵ is a term that accounts for not only measurement error but also

- 1. all of the other variables not accounted for (e.g. major, difficulty of exam, study habits, etc).
- the error induced by assuming a linear relationship between Y and x₁ and x₂.

Discussion 1:

- Is this sample of students representative of some larger population? After all, we would like our model/predictions to be useful on a larger scale (and not simply for these 50 students).
- This is the idea behind statistical inference. We would like to use sample information to make statements about a larger (relevant) population.

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Example: Variability Matters! (cont.)

Discussion 2:

- ▶ How sould we estimate β_0 , β_1 , and β_2 in the model above?
- If we can do this, then we can produce predictions of Y on a student-by-student basis (e.g. for future students, etc.)
- This may be of interest to academic advisers who are trying to model the success of their incoming students.
- We can also characterize numerical uncertainty with our predictions.
- Probability is the "mathematics of unvertainty" and forms the basis for all of statistics.

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An **engineer** is someone who solves problems of interest to society by the efficient application of scientific principles. The steps in the engineering method are as follows:

- 1. Develop a clear and concise description of the problem.
- 2. Identify the important **factors** that affect this problem.
- 3. Propose a **model** for the problem, using scientific or engineering knowledge of the phenomenon being studied.
- 4. Conduct appropriate **experiments** and collect **data** to test the model proposed.
- 5. Refine the model on the basis of the observed data.
- 6. Manipulate the **model** to assist in developing a solution to the problem, and draw the conclusion if possible.